

**HOUSE . . . . . No. 1547**

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**The Commonwealth of Massachusetts**

PRESENTED BY:

***Jerald A. Parisella***

*To the Honorable Senate and House of Representatives of the Commonwealth of Massachusetts in General Court assembled:*

The undersigned legislators and/or citizens respectfully petition for the adoption of the accompanying bill:

An Act permitting games of skill in veterans and non-profit and fraternal organizations.

PETITION OF:

NAME:	DISTRICT/ADDRESS:	DATE ADDED:
<i>Jerald A. Parisella</i>	<i>6th Essex</i>	

**HOUSE . . . . . No. 1547**

By Mr. Parisella of Beverly, a petition (accompanied by bill, House, No. 1547) of Jerald A. Parisella relative to permitting games of skill in veteran, non-profit and fraternal organizations. The Judiciary.

**The Commonwealth of Massachusetts**

**In the Year Two Thousand Thirteen**

An Act permitting games of skill in veterans and non-profit and fraternal organizations.

*Be it enacted by the Senate and House of Representatives in General Court assembled, and by the authority of the same, as follows:*

1 Chapter 271 of the General Laws as appearing in the 2010 Official Edition is hereby  
2 amended by inserting after the word "retailer" in Section 5B subsection (c) the following  
3 section:-

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5 "This section shall not prohibit nor inhibit a federally registered pay telephone company  
6 established under section 214 of the U.S. Code from continuing to provide pay telephone  
7 services, including but not limited to, video teleconference and other enhanced  
8 telecommunication services, including evolving technology in telecommunications. This section  
9 shall not apply to nor prohibit any skill predominant game where prizes are limited to gift cards  
10 or gift certificates at federally chartered veterans organizations, or nonprofit fraternal or civic  
11 organizations."