

**HOUSE . . . . . No.**

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**The Commonwealth of Massachusetts**

PRESENTED BY:

***Paul R. Heroux***

*To the Honorable Senate and House of Representatives of the Commonwealth of Massachusetts in General Court assembled:*

The undersigned legislators and/or citizens respectfully petition for the adoption of the accompanying bill:

An Act to collect a surcharge fee for violent video games and violent music.

PETITION OF:

NAME:	DISTRICT/ADDRESS:	DATE ADDED:
<i>Paul R. Heroux</i>	<i>2nd Bristol</i>	<i>4/2/2013</i>
<i>Thomas P. Conroy</i>	<i>13th Middlesex</i>	
<i>Brian R. Mannal</i>	<i>2nd Barnstable</i>	
<i>Denise Provost</i>	<i>27th Middlesex</i>	
<i>Ruth B. Balsler</i>	<i>12th Middlesex</i>	

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By Mr. Heroux of Attleboro, a petition (subject to Joint Rule 12) of Paul R. Heroux and others relative to creating a violent video game and violent music surcharge fee. Revenue.

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**The Commonwealth of Massachusetts**

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**In the Year Two Thousand Thirteen**  
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An Act to collect a surcharge fee for violent video games and violent music.

*Be it enacted by the Senate and House of Representatives in General Court assembled, and by the authority of the same, as follows:*

1           SECTION 1. Section 1 of Chapter 64H of the Massachusetts General Laws, as appearing  
2 in the 2010 Official Edition, is hereby amended by adding, after line 41, the following  
3 definition:-

4           “Violent music”, music that is labeled “Explicit Lyrics” or has been defined as its  
5 functional equivalent.”

6           SECTION 2. Section 1 of Chapter 64H of the General Laws, as so appearing, is hereby  
7 amended by adding, at the end thereof, the following definition:-

8           “Violent video games”, video games that have been rated “M’ for Mature” or have been  
9 defined as its functional equivalent.”

10          SECTION 3. Chapter 64H of the General Laws is hereby amended by inserting after  
11 section 33 the following section:-

12          Section 34. A surcharge fee of one dollar shall apply to the sale of all violent video  
13 games and violent music sold in the Commonwealth. All revenues received from said surcharge  
14 shall be credited to the Department of Mental Health for the purpose of subsidizing  
15 Child/Adolescent Services.