

SENATE No. 721

The Commonwealth of Massachusetts

PRESENTED BY:

Jennifer L. Flanagan

To the Honorable Senate and House of Representatives of the Commonwealth of Massachusetts in General Court assembled:

The undersigned legislators and/or citizens respectfully petition for the adoption of the accompanying bill:

An Act relating to manufactured housing license fees.

PETITION OF:

NAME:	DISTRICT/ADDRESS:	
<i>Jennifer L. Flanagan</i>	<i>Worcester and Middlesex</i>	
<i>Barbara A. L'Italien</i>	<i>Second Essex and Middlesex</i>	<i>1/25/2017</i>
<i>José F. Tosado</i>	<i>9th Hampden</i>	<i>1/26/2017</i>
<i>Joan B. Lovely</i>	<i>Second Essex</i>	<i>2/3/2017</i>

SENATE No. 721

By Ms. Flanagan, a petition (accompanied by bill, Senate, No. 721) of Jennifer L. Flanagan, Barbara A. L'Italien, Jose F. Tosado and Joan B. Lovely for legislation relative to manufactured housing community owner or operator licensing fees. Housing.

[SIMILAR MATTER FILED IN PREVIOUS SESSION
SEE SENATE, NO. 699 OF 2015-2016.]

The Commonwealth of Massachusetts

**In the One Hundred and Ninetieth General Court
(2017-2018)**

An Act relating to manufactured housing license fees.

Be it enacted by the Senate and House of Representatives in General Court assembled, and by the authority of the same, as follows:

1 SECTION 1. Section 32G of chapter 140 of the General Laws is hereby amended by
2 striking out the first sentence and inserting in place thereof the following sentence:- Section 32G.
3 In addition to the license fee provided for under section thirty-two B, each manufactured housing
4 community owner or operator licensed under said section shall, except as hereinafter provided,
5 pay an additional license fee of 18 dollars per month or a major fraction thereof, on account of
6 each manufactured home, occupying space within such manufactured housing community;
7 provided, however, that in a city by vote of the city council and in a town by vote of the board of
8 selectmen, the amount of such additional license fee may be increased.