HOUSE No. 2308

The Commonwealth of Massachusetts

PRESENTED BY:

Marjorie C. Decker

To the Honorable Senate and House of Representatives of the Commonwealth of Massachusetts in General Court assembled:

The undersigned legislators and/or citizens respectfully petition for the adoption of the accompanying bill:

An Act making firearm owners civilly liable for damage caused by lost or stolen firearms.

PETITION OF:

NAME:	DISTRICT/ADDRESS:	DATE ADDED:
Marjorie C. Decker	25th Middlesex	1/10/2023
Mindy Domb	3rd Hampshire	1/13/2023
Vanna Howard	17th Middlesex	1/31/2023

HOUSE No. 2308

By Representative Decker of Cambridge, a petition (accompanied by bill, House, No. 2308) of Marjorie C. Decker, Mindy Domb and Vanna Howard relative to making firearm owners civilly liable for damage caused by lost or stolen firearms. Public Safety and Homeland Security.

[SIMILAR MATTER FILED IN PREVIOUS SESSION SEE HOUSE, NO. 2436 OF 2021-2022.]

The Commonwealth of Massachusetts

In the One Hundred and Ninety-Third General Court (2023-2024)

An Act making firearm owners civilly liable for damage caused by lost or stolen firearms.

Be it enacted by the Senate and House of Representatives in General Court assembled, and by the authority of the same, as follows:

- SECTION 1. Section 129C of chapter 140 of the General Laws, as appearing in the 2020
- 2 Official Edition, is hereby amended by inserting after the third paragraph the following
- 3 paragraph:-
- Whoever fails to report the loss or theft of a firearm, rifle, shotgun or machine gun that is
- 5 later used in the commission of a crime shall be civilly liable for any damages resulting from that
- 6 crime. The liability imposed under this paragraph shall not apply if the owner reports the loss or
- 7 theft of such firearm, rifle, shotgun or machine gun to the commissioner of the department of
- 8 criminal justice information services and the licensing authority in the city or town where the
- 9 owner resides within 24 hours of the owner's knowledge of such loss or theft.