

HOUSE No. 4124

The Commonwealth of Massachusetts

PRESENTED BY:

Jack Patrick Lewis

To the Honorable Senate and House of Representatives of the Commonwealth of Massachusetts in General Court assembled:

The undersigned legislators and/or citizens respectfully petition for the adoption of the accompanying bill:

An Act relative to role-playing games in correctional facilities.

PETITION OF:

NAME:	DISTRICT/ADDRESS:	DATE ADDED:
<i>Jack Patrick Lewis</i>	<i>7th Middlesex</i>	<i>1/16/2025</i>
<i>Samantha Montaño</i>	<i>15th Suffolk</i>	<i>1/21/2025</i>

HOUSE No. 4124

By Representative Lewis of Framingham, a petition (accompanied by bill, House, No. 4124) of Jack Patrick Lewis and Samantha Montañó relative to role-playing games in correctional facilities. Public Safety and Homeland Security.

The Commonwealth of Massachusetts

**In the One Hundred and Ninety-Fourth General Court
(2025-2026)**

An Act relative to role-playing games in correctional facilities.

Be it enacted by the Senate and House of Representatives in General Court assembled, and by the authority of the same, as follows:

1 SECTION 1. Chapter 127 of the General Laws is hereby amended by adding the
2 following section:-

3 Section 172. (a) Notwithstanding any general or special law or regulation to the contrary,
4 a correctional facility shall not prohibit an inmate from playing or participating in roll-playing
5 games, including but not limited to Dungeons & Dragons and similar games, during any
6 regularly-allotted period of leisure or recreation afforded to the inmate.

7 (b) A correctional facility may adopt written policies to implement this section.

8 SECTION 2. This act shall take effect 90 days after passage.